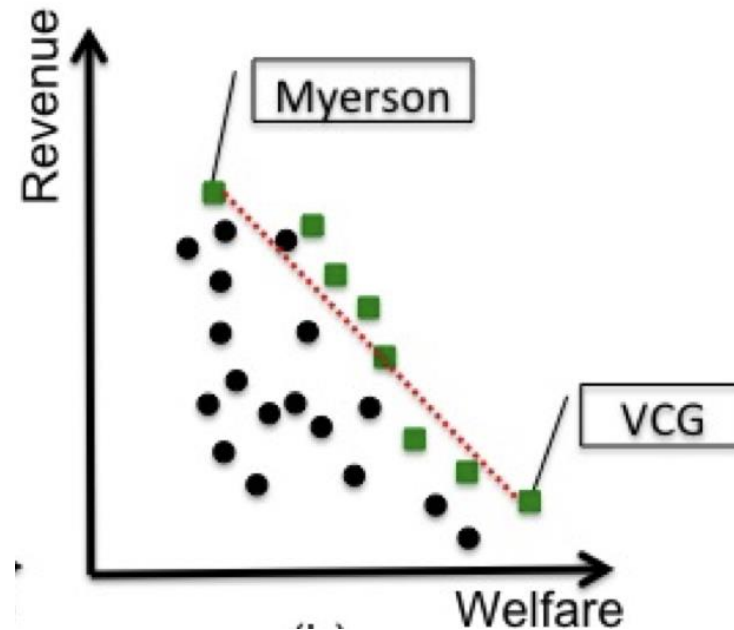


# EC'24 Tutorial on Transaction Fee Mechanism Design

PART III : Extensions to the TFM Framework

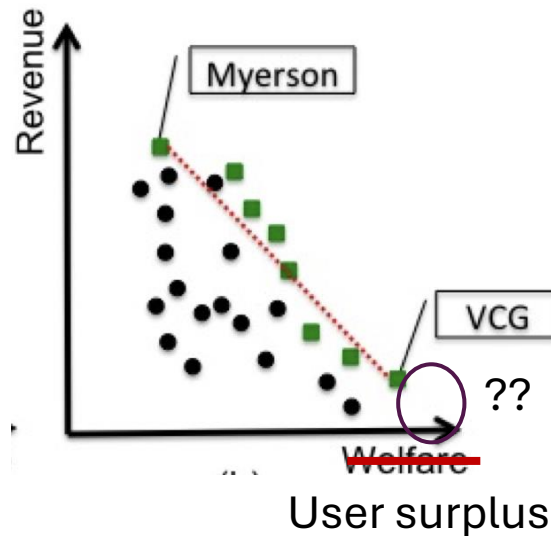
# Revisiting Our Goals and Notions

- What is our optimization goal in the mechanism?
- Traditionally: Welfare or Revenue



# Revisiting Our Goals and Notions

- In Blockchains:
  - Miners offer security, so need to be guaranteed *some* revenue...<sup>1,2</sup>
  - But the main objective is really to benefit the community of *users*. So:
    - Maximize user surplus subject to a minimal revenue constraint?
    - Maximize user surplus overall?<sup>3,4</sup>



1. "Redesigning Bitcoin's Fee Market", [Lavi, Sattath & Zohar '19]

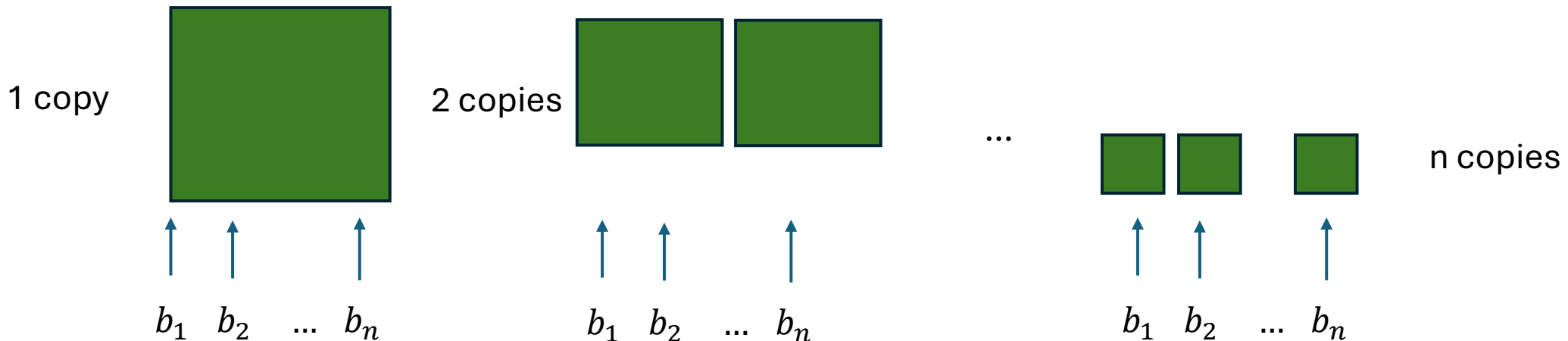
2. "On the Instability of Bitcoin Without the Block Reward" [Carlsten, Kalodner, Weinberg & Narayan '16]

3. "Optimal Mechanisms for Consumer Surplus Maximization", [Ezra, Schoepflin & Shaulker '24]

4. "Simple Mechanisms for Utility Maximization: Approximating Welfare in the I.i.D Unit-Demand Setting", [Goldner & Lundy '24]

# User Surplus Maximization

- With unit-demand / multi-unit-submodular valuations, optimal user surplus is  $O(\log(n))$  apx of the social welfare (extending the single-parameter result<sup>1</sup>)
- This is done through running “VCG with copies”<sup>2</sup>:
  - VCG (with 1 copy) attains the optimal social welfare, but may have high prices
  - VCG with  $n$  copies is akin to letting each agent win all the items w.p.  $1/n$
  - Randomizing over the number of copies balances the spectrum of such cases



1. "Optimal Mechanism Design and Money Burning", [Hartline & Roughgarden '08]  
2. "Optimal Mechanisms for Consumer Surplus Maximization", [Ezra, Schoepflin & Shaulker '24]

# Rethinking the Collusion & IC Desiderata

- Let's revisit an example of what we consider a viable collusion...

# Collusion vs. a Posted Price

(Think about the fixed-tip version of EIP-1559)



Ok, bidder 1, just say you're willing to pay 1.5, and I'll cash you back 1

**We are selling 1 item at a price of 1.5**

Posted Price

$$b_1 = 1$$

$$b_2 = \frac{1}{2}$$

$$b_3 = \frac{1}{4}$$

Arbitrary winner above a set price, pays set price

UIC ☒  
MIC ☒



Let the price be 1.5

# Collusion vs. a Posted Price??



Ok, bidder 1, just say you're willing to pay 1.5, and I'll cash you back 1



Hold on Mr. Miner:  
Wouldn't **everyone** ask  
for a cashback in this  
case?

Posted Price

$$b_1 = 1$$

$$b_2 = \frac{1}{2}$$

$$b_3 = \frac{1}{4}$$

Arbitrary winner above a set price,  
pays set price

UIC ☒  
MIC ☒



Let the price be 1.5

# Rethinking the Collusion & IC Desiderata

- Refining the collusion notion to incorporate incentive-compatibility and individual-rationality *within* the collusion (“No honor among thieves”)
- Circumvents some impossibility results, in particular through posted prices



# Main Caveat: The Model May Be Oversimplified

- Different transactions are co-dependent
- Transactions come in different sizes
- The miners spend valuable time building and verifying blocks
- Different end-applications may induce different strategic environment
  
- Auction theorists may call this a ~‘Combinatorial’ setting (but not really...)
- Blockchain-ers may call this ‘MEV’

# Examples of MEV (Miner/Maximal Extractable Value)

## **Bad MEV:**

- “Stealing” arbitrage ideas
- Sandwich attacks

## **Good MEV?**

- CEX-DEX arbitrage
- Multi-AMM arbitrage at the end of a transaction (“Backrunning”)

# Approaches to Address MEV

- MEV Minimization
  - Encrypted Mempools
  - Uniform execution prices across the block (vs. Sandwich attacks)
- MEV Maximization ('as a service')
  - MEV-boost
  - **Proposer-Builder Separation (PBS)**
- MEV Redistribution<sup>1,2</sup>
  - MEV-share

1. "Improving Proof of Stake Economic Security via MEV Redistribution" [Chitra & Kshitij '22]

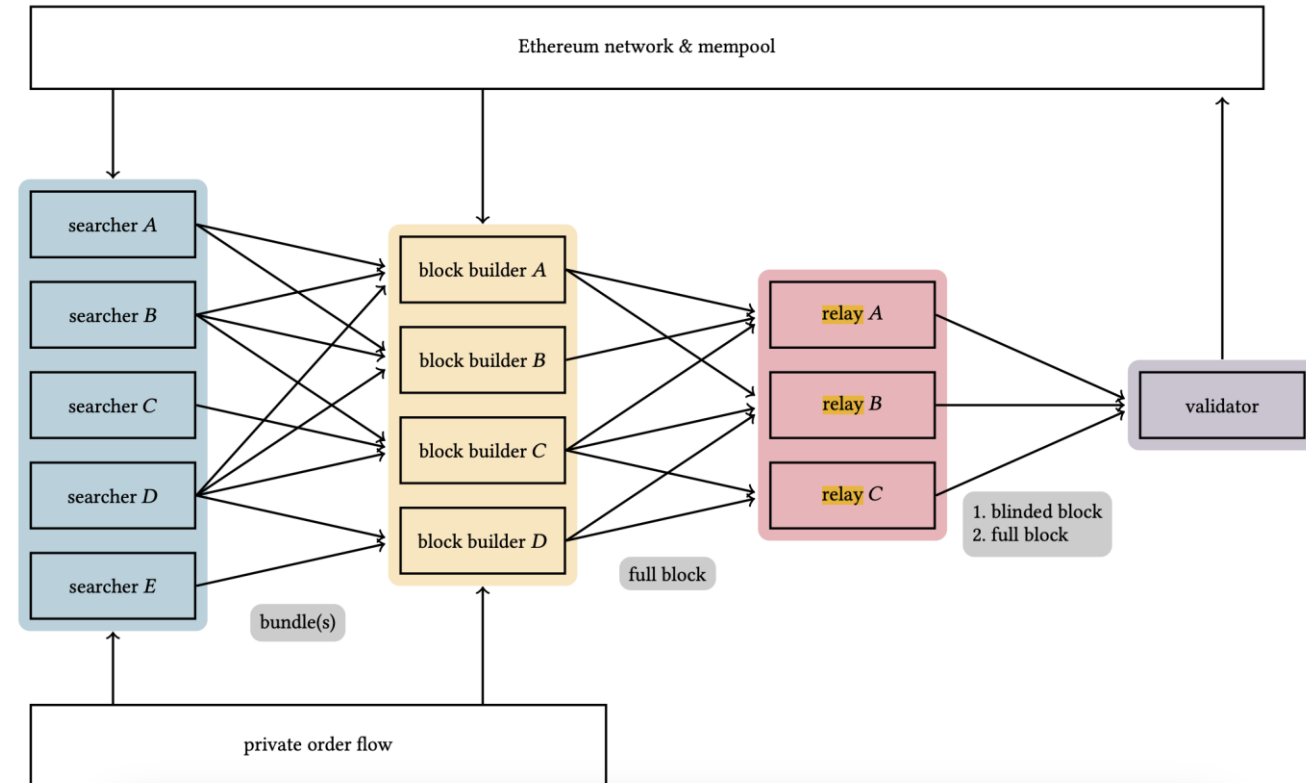
2. "On the Redistribution of Maximal Extractable Value: A Dynamic Mechanism" [Braga, Chionas, Leonardos, Krysta, Piliouras & Ventre '24]

# Proposer-Builder Separation (PBS)

- Main concern: Can outsourcing MEV opportunities to sophisticated actors help/harm decentralization of miners?
- MEV itself is a secondary consideration

# The 'Separation of Duties' in PBS<sup>1</sup>

- What is the right way to distribute roles in the block building pipeline?
- Duties/Roles (as done by MEV-boost):
  - Searcher: Looks for MEV opportunities and create bundles
  - Builder: Out of all transactions and bundles, builds a valid block
  - Relayers: Provide abstraction between builders and validators
  - Proposer/Validator: Has the right to publish a block, publishes it



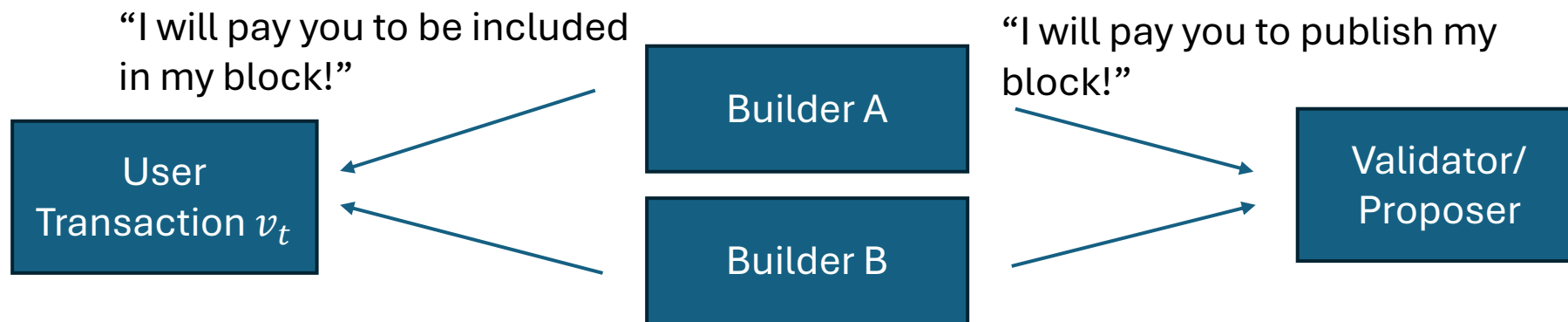
1. See, e.g., the overview in "Ethereum's Proposer-Builder Separation: Promises and Realities" [Heimbach, Kiffer, Torres & Wattenhofer '23]. The drawing is from the paper.

# PBS Effect on Decentralization?

- Sophisticated builders dominate the bi-level auction for transactions
- Take CEX-DEX arbitrage as an example...

# PBS Effect on Decentralization II

- Assume A,B are builders with values  $v_A > v_B$  to be the builder
- They compete in a second-price auction over a user transaction with fee  $v_t$
- They then compete in a second-price auction for the validator to propose their block
- B can potentially have its block published: It has  $v_B + v_t > v_A$ . Whoever wins the user transaction auction, wins the proposer auction as well
- A has higher value for this outcome
- So A has higher willingness to pay in the user transaction auction, and so it always wins.



# PBS Effect on Decentralization III

- Anti-concentration results<sup>1</sup> for a contest between integrated BPs that have different multiples over the user transaction value, and for a Polya urn model where BPs can reinvest their block rewards to increase their probability of proposing again.

## Open Challenge:

Can we find a succinct framework, so that separation of duties can be analyzed as an optimization problem (a-la-Myerson for auctions), rather than on a case-by-case basis?

1. "Centralization in Block-Building and Proposer-Builder Separation" [Bahrani, Garimidi & Roughgarden '24]



# The General MEV setting

- Block producers (BPs) have preferences over outcomes
- No DSIC+MMIC mechanism with active BPs
- Active BPs are ‘integrated’: What if we separate to searchers & passive BPs?
  - Searchers: Convert user transactions to bundles together with added transactions
  - Passive BPs: Correspond to miners in the core model (but can accept bundles)
- The ‘tipless’ mechanism (posted-price with constant burn) is IC for all
- A knapsack auction is IC for all & yields  $\frac{1}{2}$  welfare apx with small transactions

# Many topics that I did not cover...

- Verifiable Sequencing Rules for automated market makers<sup>1,2</sup>
- Applying the TFM framework to NFT auctions<sup>3</sup>
- Mechanism design of L2s and Rollups<sup>4,5</sup>
- Timing games<sup>6,7,8</sup>
- Multi-dimensional fees<sup>9</sup>

1. "Credible Decentralized Exchange Design via Verifiable Sequencing Rules" [Ferreira & Parkes '23]

2. "MEV Makes Everyone Happy under Greedy Sequencing Rule" [Y. Li, J. Li, E. Chen, X. Chen & Deng '23]

3. "A Framework for Single-Item NFT Auction Mechanism Design" [Arditi, Garimidi, Hirsch & Milionis '22]

4. "LedgerHedger: Gas Reservation for Smart-Contract Security" [Tsabary, Manushkin, Bar-Zur & Eyal '24]

5. "Optimal Publishing Strategies on a Base Layer" [Bar-On & Mansour '24]

6. "Time is Money: Strategic Timing Games in Proof-of-Stake Protocols" [Schwarz-Schilling, Saleh, Thiery, Pan, Shah & Monnot '23]

7. "Buying Time: Latency Racing vs. Bidding for Transaction Ordering" [Mamageishvili, Kelkar, Schlegel & Felten '23]

8. "Uncle Maker: (Time)Stamping Out The Competition in Ethereum" [Yaish, Stern & Zohar '23]

9. "Multidimensional Blockchain Fees are (Essentially) Optimal" [Angeris, Diamandis & Moallemi '24]